

How to Play Skins Games

Tips

Award the pot by dividing it up based on the number of skins won.

Increase the value of the skins for the back nine holes quite a bit over the first nine for more excitement.

Skins are more enjoyable with players of similar playing abilities. Very skilled players will likely win more skins than those who are not as skilled.

Therefore our groups will be of players with similar handicaps

A skin is won by a player who posts the lowest **NET** score on a hole among all players in the game.

Low scores on a hole are determined by applying handicap on an individual hole using the Index.

The low score must be unique among all scores (no ties).

The value of a skin is determined and agreed by **ALL** the participants in the match. Typically, the value of a skin is the same for all holes played. A popular modification is to play the first six holes at one value, the next six holes at a higher value and the last six holes at the highest value.

Carryover Rule

If the low score on a hole is tied by two or more there is no skin, but the value of that hole is carried over and added to the value of the next hole.

Assign a skin value to each of the holes. The values could be the same, such as \$1, or increase in value, with the later holes being worth more than the early holes. For example, the first nine holes could be worth \$1 each, the next nine holes \$2 apiece.

Each player tees off in turn, and normal stroke play continues until each player holes out (**NO GIMMEES**).

However our TEN SHOT rule applies

The player with the lowest **NET** score on the first hole wins the skin for that hole. If there is no lowest player – because **two or more** of the golfers tied for the lowest score on the hole – the skin is carried over to the next hole.

Tee off and play the next hole and continue through the remaining holes until the round is finished. Keep track of who wins the skins for each hole as you play by using the **Skins Scorecard**.

If two or more golfers tie on the **18th hole**, the skin for this hole is awarded to the golfer who won the **first skin** on the **front nine**, **irrespective of which TEE you started on**.

Add up the skins won and divide the pot amongst players.

Marker is to add up each players **NET** score and this must agree with players individual net score in the stroke competition.

If, in the unlikely event of a dispute, this is to be referred to the Handicapper who will make a decision based on the guidelines.